



Player Information

Pace of Play Policy

Group Pace of Play Guidelines for all WPGA conducted Championships and Qualifiers.

As long as you keep up with the group ahead of you (**within 14:59**) your group will NEVER be in jeopardy of being out of position. Always look ahead – not behind. Each group will be given a fixed amount of time in which to play the holes within each checkpoint. Times will be reflected on the scorecards and/or Notice to Players. Each group will be required to complete each check-point hole based on the allocated time or within 14 minutes of the group ahead. Posted signs and clocks will be located on all check-point holes.

A check-point will be considered missed if: The hole is not completed (flagstick in the hole) within the allocated cumulative time and the group has not completed the hole **within 14 minutes of the group ahead**. The **first group** is out of position if takes more than the allotted time to finish a check-point hole.

If a group misses a check-point all players within the group will be informed by the check-point official as follows:

PENALTIES (4 Point Check-point)

1st check-point: Official Warning *

2nd missed check-point: liable to a one stroke penalty

3rd missed check-point: liable to a two-stroke penalty (three total)

4th missed check-point: liable to disqualification

*If a group clears 3 checkpoints, but is out of position and over time at the 4th checkpoint, each player in the group is liable for a one stroke penalty if, in the Committee's view, a reasonable effort was not made to complete the round within the allotted time for the final check-point. Penalties are to be added to the check-point hole where the breach occurred.

PENALTIES (2 Point Check-point)

1st missed check-point: Official Warning*

2nd missed check-point: liable to a two-stroke penalty

*If a group clears the 1st check-point, but is out of position at the 2nd check-point, each player in the group is liable for a one stroke penalty if, in the Committee's view, a reasonable effort was not made by the players to complete their round within the allotted time for the final check-point. It is the player's responsibility to record and include any penalties assessed on their scorecards. Penalties are to be added to the check-point hole where the breach occurred. (Holes #9 or #18)

If a group is liable to a penalty a player(s) may request a review before signing and returning his scorecard. A review will be successful if there is evidence the player was:

- Delayed by the Committee
- Delayed because of circumstances beyond the control of the player or group
- Delayed because of another player in the group

At any time during the stipulated round, the Committee reserves the right to individually time a group or player.

When being timed, a player will have fifty (50) seconds to play the first shot from a new position on the course, while other players will have forty (40) seconds to play from that position.

The timing of a player's stroke will begin when the player has had reasonable opportunity to reach their ball, it is their turn to play and can play without interference or distraction.

- Time spent determining yardage will count as part of the time taken for the next stroke.
- Time spent looking at the line from beyond the hole and/or behind the ball will count as part of the time taken for next stroke.

Review and application of the penalty will only occur in the scoring area, not during the stipulated round. Discussion of the situation with the check-point official will only cause further delay of the group.

A player concerned about a non-responsive (slow) fellow-competitor in his group, who is delaying play, should request a Rules Official to monitor the group in case the group is or becomes liable to penalty under these guidelines. You, your fellow competitors and caddies can help by having your yardages and being ready to play when it is your turn.